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Minecraft woot guide

Looking to get the app? Simply scan this QR code or check it out in your favorite app store! The /r/feedthebeast subreddit is all about Modded Minecraft for Java Edition, featuring discussions around FTB launcher and modpacks. It's not affiliated with Feed the Beast company. Some exciting updates: Woot is now out of beta, but you can ignore this post if you're against its features. For Woot, you'll need the Guide-API manual; search for it in JEI as the manuals don't appear under my mod. Key points: * Customizable mob settings via JSON files * Supports custom loot drops and ingredients per mob * Only incompatible mods are blacklisted internally * Ender Dragon and Chaos Guardian support by default (turn off if you prefer) * Power scaling function for mass upgrades * Vanilla recipe option available * Each mob controller requires at least one kill of the mob to kill New features include: * GUI showing ingredients and loot drop chances * Learning process in its own dimension * Remote structure below the factory Guide block * Step-by-step guide through factory tiers * Slightly improved textures, still a bit rough around the edges! Get it on CurseForge! Open to suggestions for extra features or broken mobs. For balancing, I've added enough that modpack creators can tweak as they like. Woot is a mod created by Ipsis that adds various blocks and items used in mob farms. It allows players to generate loot without spawning mobs, instead using Redstone Flux (RF) to create a "Factory" that consumes RF to produce loot. This method can be upgraded for increased efficiency or other benefits.